PROJECT

MELA

LARP Method in Traffic Education

Metoda LARP v dopravní výchově

Funding: National (Czech Republic)
Duration: Jan 2012 - Dec 2014
Status: Complete with results

Objectives:

Traffic education needs to be integrated with new and up-to-date methods, so that the traffic education can become attractive and effective. Traffic education is a necessary part of the education of children and youth, and traffic cannot become safer without it.

Parent Programmes:
ALFA - ALFA PROGRAMME

Institute type: Research agency
Institute name: The Technology Agency of the Czech Republic
Funding type: Public (national/regional/local)
Organisation: CDV - Transport Research
Organisation Website: http://www.cdv.cz

Key Results:

- The methodology of work with LARP (live action role playing) for the education of children and youth - teaching Methodology for traffic education in the form of LARP covers complex issues, sets out guidelines for the use of methods LARP, with eventual utilisation in other areas of education.

- The methodology for the creation of LARP in school teaching as one of the modern teaching methods - the methodology is a methodical material for teachers to make them familiar with the specific categories of role plays - LARP as complementary activities classifiable in schooling. LARP can be considered as relatively independent category of games based on the principle of role playing. The objective of this methodology is to acquaint with the specifics and procedures of role-plays, which have been touched in formal education rather marginally before. Role-playing games offer the opportunity to validate the already acquired information (eg. In the form of frontal teaching before starting the game). It blurs the sharp distinction between thought and action through the active use of certain knowledge in the proper context.

- Education methodology by method LARP - Methodology Sheets - teaching methodology for traffic education in the form of LARP, contains a set of specific teaching materials - templates. Templates include a set of detailed scenarios of games according to age requirements and a detailed methodology for teachers to lead the game and how to work with the material. The present materials are also simple tools for the realisation of games.

STRIA Roadmaps: Network and traffic management systems
Transport mode: Road transport
Transport sectors: Passenger transport, Freight transport
Transport policies: Safety/Security
Geo-spatial type: Other